# Analyzing the Incomplete Data Based on the Improved Maximum Entropy Model

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### **Abstract**

When MEM (Maximum Entropy Model) trained by GIS (Generalized Iterative Scaling) algorithm was used to analyze the incomplete data, in order to satisfy the constraint of GIS, a global unique compensating feature was introduced to offset the effect of missing attributes of some samples on classification result. However, this kind of compensating strategy neglected a basic fact that different features had different effect on classification result. In this paper, an improved compensating strategy was proposed to overcome the shortage of traditional method: took effects of both different feature types and label types into account. Experiment results on Mushroom data set coming from UCI data repository showed that the new method was feasible and effective. The average error rate was reduced by about 68.3% and 33.5% respectively on two kinds of dataset.

**Keyword**: maximum entropy model, incomplete data, features compensating, pattern classification.

## **I. Introduction**

Most information was presented as image, voice, text, or data warehouse, which is always unstructured. How to extract useful knowledge from these data is the researching hotspot of pattern recognition and machine learning domain. The issue of analysis of incomplete data was firstly proposed by Hartley in 1971 [1], Granger [2] has summarized four types of incomplete data:

- 1) Incompleteness caused by data sparseness;
- 2) Incompleteness because of some attribute of samples were missing;
- 3) Incompleteness induced by missing class labels of some samples were;
- 4) Incompleteness induced by missing classes. Some classes that are not present in the training set may be encountered during testing.

Maximum entropy model is a common method which is always used to do classification or pattern recognition. MEM was firstly proposed by Jaynes in 1950's [3]. It can be adopted to process the incomplete data, especially suitable for first two kinds of incompleteness. Recently MEM was utilized to do the research of text mining, such as text classification [4], part of speech tagging [5], named entity recognition [6], and so on. In theses MEM's applications, incompleteness of data sparseness is more common. Some research (mainly on the data smoothing technology) has been conducted to make MEM overcome this kind of incompleteness [7]. Additionally MEM can also be used to perform the data mining task. Arne designed a system which using MEM to combine several naïve Bayesian models, and this system achieved good result in Data-Mining-Cup 2004[8]. Raychaudhuri tested the performance of MEM, naïve Bayesian model, and K-nearest neighbor method in text classification, and drew a conclusion that the MEM outperform the other two methods, then he used MEM for genes function tagging [9]. Dong Qiwen utilized the MEM integrated with word lattice techniques for protein secondary structure prediction [10], the precision of the MEM exceeded the classic neural networks. In such applications, the second type of incompleteness is more marked. However, there are hardly any discussions about how to process data missing some attribute.

The principle of maximum entropy asserts that the only probability distribution that can justifiably be constructed from incomplete information, such as finite training data, is that which has maximum entropy subject to a set of constraints representing the information available. GIS used to be the main parameter estimation method for MEM. As for the classification of incomplete data running short some attributes, in order to satisfy the constraint of GIS, a global unique compensating feature was introduced to offset the effect of missing attributes of some samples on classification result. However, this kind of compensating strategy neglected a basic fact that different features had different effect on classification result. In this paper, a new compensating strategy was proposed, which took effects of both different feature types and label types into account, to overcome the shortage of traditional compensating method, especially for classifying the second type of incomplete data.

The remnant content of the paper is organized as following: classification of data with missing some attributes, together with basic maximum entropy principle, is introduced in part two. In part 3, we presented the improved feature compensating strategy. Experiment results and analysis were given in part four. Conclusion of the paper was drawn in last part.

### **II. Simple Introduction of classification of Incomplete Data and Maximum Entropy Principle**

#### *A. The Formal Description of Incomplete Data Classification*

Without losing generality, we just referred to data with missing attributes as incomplete data in the following paper. The formal description of incomplete data classification was given as following.

Supposed that a sample marked as  $s_i$  had  $k$  types of attribute, and then a complete sample can be denoted as  $s_i = \{x_{i1}, \dots, x_{ik}\}\$ . If there are two attributes  $i, j(0 \le i < j \le k)$  missing values, then the corresponding sample can be denoted as:

$$
s_i = \{x_{i1}, \dots, x_{i-1}, y_{i1}, x_{i+1}, \dots, x_{j-1}, y_{i2}, x_{j+1}, \dots, x_{ik}\}\
$$
 (1)

Where  $y_{i1}$  and  $y_{i2}$  are lost attributes. If all the lost attributes were marked as  $y_i$  and observed attributes were marked as  $x_i$ , the sample  $s_i$  can be rewritten as:

$$
s_i = \{x_i, y_i\} \tag{2}
$$

Then the whole sample space is  $S = \{s_1, \dots, s_n\} = \{X, Y\}$ . In conditional probabilistic model, the task of classifying the incomplete data is to find a class label which can maximize the conditional probability

$$
c = \underset{c_j \in C}{\arg \max} \ p(c_j \mid s_i) = \underset{c_j \in C}{\arg \max} \ p(c_j \mid (x_i, y_i)) \tag{3}
$$

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So the task of classification is to estimate the probability density.

#### *B. Maximum Entropy Principle*

 MEM is a common classification method, a kind of exponential model. It originally rooted in the problem of conditional function extremum. The target function, i.e. conditional information entropy is defined as following [11]:

$$
H(p) = -\sum \tilde{p}(s)p(c \mid s)\log p(c \mid s)
$$
 (4)

Where c is class label, *s* is sample to be classified. The desired variable is  $p(c | s)$  in equation (3). The conditions are:

$$
P = \{ p \mid E_p f_i = E_{\tilde{p}} f_i, 1 \le i \le k \}
$$
\n(5)

$$
\sum_{j} p(c_j \mid s_i) = 1 \tag{6}
$$

Where  $E_{\tilde{p}} f_i$  denotes the empirical expectation of  $f_i$ ,  $E_p f_i$  denotes the model expectation of  $f_i$ . They are defined as follows:

$$
E_p f_i = \sum_{c,h} \tilde{p}(s) p(c|s) f_i(c,s)
$$
  
\n
$$
E_{\tilde{p}} f_i = \sum_{c,h} \tilde{p}(c,s) f_i(c,s) = \frac{1}{N} \sum f_i(c,s)
$$
  
\n
$$
f_i(c,s) = \begin{cases} 1 & \text{if } :c = c' \text{ and } h(s) = TRUE \\ 0 & \text{else} \end{cases}
$$
\n(8)

Here  $h(s)$  is predicate function. Through Lagrange transformation on (5), (6) and (7), the expression of  $p(c | s)$  can be inferred as

$$
p(c \mid s) = \frac{1}{Z(s)} \exp\left(\sum_{i} \lambda_i f_i(c, s)\right)
$$
 (9)

$$
Z(s) = \sum_{c} \exp\bigg(\sum_{i} \lambda_{i} f_{i}(c, s)\bigg)
$$
 (10)

GIS is a commonest method for solving the  $\lambda_i$  in above equations. GIS has a constraint that the number of attributes in every sample is equal [11]:

$$
M = \max_{s \in S} \sum_{j=1}^{k} f_j(c, h(s))
$$
 (11)

So as for the task of classification of incomplete data, in order to fulfill the GIS's constraint, a global unique compensating feature was introduced to offset the effect of missing attributes on classification result:

$$
\forall s \in S \quad f_{comp}(c, h(s)) = M - \sum_{j=1}^{k} f_j(c, h(s)) \tag{12}
$$

As to  $s_i$  missing two attributes mentioned in 2.1 section, the traditional MEM treat the  $y_{i1}$  and  $y_{i2}$  with no difference, i.e. different lost attributes having the same effect on different classes. So the *s*<sub>*i*</sub> can be rewritten like this

$$
s_i = \{x_{i1}, \cdots, x_{i,i-1}, x_{i,i+1}, \cdots, x_{i,j-1}, x_{i,j+1}, \cdots, x_k, 2y_i\}
$$
(13)

The feature of MEM is correlative with target class label, so the features space of sample  $s_i$ when it is classified as  $c_i$  can be denoted as follows:

$$
F(s_i, c_l) = \{f_{i,1}(x_{i1}, c_l), \cdots, f_{i,i-1}(x_{i,i-1}, c_l), f_{i,i+1}(x_{i,i+1}, c_l), \cdots, \newline f_{i,j-1}(x_{i,j-1}, c_l), f_{i,j+1}(x_{i,j+1}, c_l), \cdots, f_{i,k}(x_{i,k}, c_l), 2f_{comp} \}
$$
\n
$$
(14)
$$

Then weights of all features were computed by GIS algorithm. However, the traditional feature compensating strategy has following two shortages

- Did not distinguish the difference between different feature types;
- Did not take the effect of compensating features on different target classes into account.

### **III. Improved Features Compensating Strategy**

In order to estimate the weight of different compensating features, the experiential expectation of these features must be computed firstly. As for the expectation of the *i* th kind of feature for the *j* th class, it can be computed as follows:

> **Input: samples set**  $S = \{s_1, \dots, s_n\}$ , **classes set**  $C = \{c_1, \dots, c_k\}$ **Output: parameters of MEM, i.e.**  $\lambda = {\lambda_1, \dots, \lambda_r}$ 1. Form the event space based on samples  $EVE = \{e_1, \dots, e_m\}$  *m*  $\le n$ ; 2. Add the compensating features array COM\_F[1  $\rightarrow$  k][1  $\rightarrow$  L], initialize them to be 0; 3. Compute the expectation value of all features including compensating features; 4. Set up the initial model with  $\lambda^0 = {\lambda_1^0 = 0, \dots, \lambda_T^0 = 0}$ ,  $p_{\text{old}} = p_{\text{new}} = 0.0$ ; 5. while ( $(p_{new}\text{-}p_{old})$ ); 1)  $p_{old}=p_{new};$ 2) for  $i=1$  to  $i=m$ for  $j=1$  to  $j=k$ for n=1 to n=l 3) if  $e_i$  is defect of *j*th feature when it was classed as *n*th category, add COM\_F[j][n] to  $e_i$ ; 4) compute the probability of  $e_i$  belonging to *n*th class using equation (9) with  $\lambda^{old}$ ; 5) count the events which were classified correctly; 6) compute the precision of this model, i.e.  $p_{new}$ ; 7) update the model expectation of all features; 8) update the new model using the equation as follows.  $\lambda_j^{new} = \lambda_j^{old} + \frac{1}{k} \left( \log E_{ij} f_j - \log E_{ij} f_j \right);$ 9)  $\lambda^{old} = \lambda^{new}$  :

Figure 1: new algorithm for estimating the MEM parameters

$$
f_{i,j}^{comp}(c,h(s)) = \begin{cases} 1 & \text{if } c = c_j \text{ and } h_i(s) = false \\ 0 & \end{cases}
$$
 (15)

$$
E_{\tilde{p}} f_{i,j}^{comp} = \frac{count\left(sample_{i,j}\right)}{N} \tag{16}
$$

Where  $N$  is total number of samples, and  $count(sample_{i,i})$  is the number of samples which missed the *i* th feature and belonged to the *j* th category.

It should be noted that unlike the traditional compensating feature  $f_{comn}$  in equation (13) which ranged from 0 to M, the new compensating feature  $f_{i,j}^{comp}$  was binary value function just like ordinary features. The new parameters estimating algorithm was given as Fig. 1.

# Ⅳ**. Experiment and Analysis**

### *A. Experimental Design*

The data for experiment is Mushroom data set, coming from UCI machine learning data repository [12]. There are totally 8124 samples with every sample containing 22 kinds of attributes. Among these samples, there are 2480 samples that had no observation value on the eleventh attribute. We selected 2124 from those incomplete samples as testing set, and the other 6000 samples as training set. In order to test the influence of different types of unobserved attribute on classification result, some special training sets were constructed by deleting one or more attributes of samples manually, which were listed in table 1.

<b>Data Sets</b> Label	<b>Volume</b>	<b>ID</b> of Missing <b>Attribute</b>	<b>The Number of</b> <b>Missing Attributes</b>
Test	2124		2124
Train2	6000		356
Train10	6000	11	356
Train11	6000	$1 - 2, 11$	500
Train17	6000		500

Table 1: the data sets for expriment

In the following content, we referred to the MEM with traditional feature compensating strategy as C1, and the MEM with improved feature compensating strategy as C2.

ID	<b>Compensating strategy</b>	Number of Comp. features
C1	<b>Gloably and uniquely compensating</b>	
$\overline{C2}$	Compensating depended on feature $_{22\times2}$ types and target class	

Table  $2$ : the compensating methods adopted in experiments

There are four evaluating standard in our experiment: precision (PR), error rate (ER), learning rate (LR) and error declining rate (EDR), which were defined respectively as following:

$$
PR = \frac{count(correct)}{total} \qquad ER = 1 - PR \tag{17}
$$

$$
LR = \frac{precision_{stop}}{count(stop)}
$$
 (18)

$$
EDR = \frac{ER_{new} - ER_{old}}{ER_{old}} \tag{19}
$$

Where *count*(*correct*) — the number of samples classified correctly;

*total* — the total number of samples;

 $precision_{\text{stop}}$  the precision at the time when iterative algorithm stopped;

 $count(\text{stop})$  — the number of steps that the GIS required for convergence;

*ER<sub>new</sub>*—the error rate of improved new model C2;

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 $ER_{dd}$  — the error rate of original model C1.

Furthermore we used average information entropy of features to evaluate the variety of feature's output:

$$
H(f)_{avg} = \frac{H(f)}{L} = \frac{-\sum_{i=1}^{L} p_i \log p_i}{L}
$$
 (20)

AIE (Average Information Entropy) values of some features were listed in table 3.

<b>Feature Type</b>	<b>Entropy</b>	<b>Number of Output classes</b>	AIE Value $(*10)$
	0.4236	6	0.706
2	0.4637	4	1.159
3	0.7718	10	0.772
$\overline{4}$	0.295	$\overline{2}$	1.475
5	0.6216	8	0.77
	0.0094	$\mathcal{P}$	0.047
$\mathcal{I}$	0.204	$\mathcal{D}$	1.02
8	0.1891	$\overline{2}$	0.946
	0.4946	4	1.237

Table 3: AIE values of some features

Two kinds of experiments were designed: the first one is for testing the performance of C1 and C2 on dataset with every training sample just losing only one feature. The corresponding training sets were  $Train2 \sim Train10$  in table 1, and the testing set was unique. The second experiment is for testing the performance of C1 and C2 on dataset with every training sample losing more than one features. Seven feature sets  $({1-2, 11}\sim{1-8, 11})$  were chose as testing collect, and the corresponding training sets were  $Train11 \sim Train17$ .

### *B. Experimental Result and Analysis*

Table 4 showed the performance of C1 and C2 on datasets with missing only one feature. The overall comparison of average precision, average error rate, and average error declining rate of C1 and C2 on Train2 $\sim$ Train9 were listed in table 5.

Data set	C1		C2	
	PR(%)	LR(%)	PR(%)	$LR$ $%$
Train2	95.5	5.86	98.7	3.18
Train3	95.2	6.8	99.1	3.41
Train4	95.0	3.98	98.9	5.8
Train <sub>5</sub>	95.3	3.84	99.0	3.8
Train6	94.5	3.69	99.76	12.2
Train7	95.3	4.75	<u>94.8</u>	3.65
Train <sub>8</sub>	95.4	4.99	99.1	3
Train9	95.1	4.83	98.4	3.54
Train10	94.2	5.86	98.1	3.94

Tale 4: the performance of C1 and C2 on datasets with missing one feature

Table 5: overall comparison of C1 and C2 on Train $2^{\sim}$ Train10



It can be observed from table 4 that, as for the datasets with missing only one feature, the C2 method outperformed the C1 method, except that on the train7 missing the sixth feature, the classification precision of C2 is lower than C1. The table 5 showed that the improved compensating method C2 reduced the average error rate by 68.3% (from 4.95% to 1.57%), at the same time the average learning rate was almost kept invariable (only 0.06% variance).

In table 6, the learning rate and classification precision of C1 and C2 on datasets with every sample in training set losing more than one attributes were listed. Table 7 showed the overall performance of C1 and C2 on Train11~Train17. In Table 8, the performance comparison between three models, i.e. baseline model (naïve Bayes model), traditional maximum entropy model (C1), and improved maximum entropy model (C2), are listed.

Data set	LR(%)		PR(%)	
	C <sub>1</sub>	C <sub>2</sub>	C <sub>1</sub>	C <sub>2</sub>
Train11	4.53	4.27	96.4	98.9
Train12	3.98	5.18	97.1	98.7
Train 13	5.84	7.66	98.0	98.7
Train14	3.67	13.93	97.8	99.7
Train15	6.18	13.93	97.4	94.6
Train16	2.76	13.93	98.0	97.5
Train17	3.54	12.2	98.1	<u>97.5</u>

Table 6: performance of C1 and C2 on Train11~Train17

Table 7: the overall performance of C1 and C2 on Train11~Train17

Compensating method	'Average	Average	Average <b>BIDIR</b>
	4.36		







Figure 2: The relation curve of EDR to average information entropy

It can be seen from table 6 that C2 outperformed C1 on most datasets in which samples lost more than one attributes, except on  $Train14 \sim Train16$ . These three training sets had one common point that they all lost the sixth feature, which is same as Train7. The datum in table 7 showed that C2 increased the learning rate by more than two times, and the average error declining rate decreased by 33.5%. From Table 8, we can see that both C1 and C2 outperform the baseline model, i.e. naïve Bayes model on two kinds of dataset.

As to the training datasets in which the sixth attribute had no observation value (Train7, Train14  $\sim$  Train16), the precision of improved compensating method C2 is lower than traditional method C1. Through analyzing the composing of every kind of attributes, we found that the performance of improved compensating method proposed in this paper is relative to the AIE value of unobserved attribute. As figure 2 showed, only when the AIE value of unobserved attribute is above a certain value (about 0.014 showed in Fig. 2), the classification error rate of C2 is lower than C1. However, the AIE value of the sixth attribute almost tends to be zero (0.0047 showed in table 3), that is to say this kind of attribute has a too low discriminative ability for classification, and this is opposite to the potential assumption of the new compensating method that different attribute types have different effect on various target classes. So the performance of C2 on datasets excluding the sixth attributes is worse than C1. It is considered reasonable to combine the traditional compensating strategy and improved compensating method to cope with the above case.

## Ⅴ**. Conclusion**

Maximum entropy model can be used to classify the incomplete data. As for the GIS algorithm which is always utilized to estimate the parameters of MEM, there is a constraint that the every sample in datasets must have the same number of attributes. In order to fulfill this constraint, the traditional method used a global and unique feature to substitute the lost attribute. In this paper, an improved compensating method was proposed to overcome the shortage of traditional method that ignored the effect of different attribute types on different class labels. The results of experiment on Mushroom dataset showed that the new method outperformed the traditional one: the new method decreased the average error rate by 68.3% on dataset missing only one kind of attribute, and 33.5% on dataset missing more than one kinds of attribute. Furthermore, it was discovered that the classification result of new compensating method is depended on the average information entropy of unobserved attributes. If the value of AIE was too small, i.e. tend to be zero, the performance of new method will not be as good as that of traditional method.

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